

## SIMPLIFIED FUTSAL LAWS – 2006

The game is comprised of two (2) equal 20 minute halves.

- Each team is allowed one (1), one minute TIME-OUT per half.
- Time-outs may be granted when the team making the request has possession of the ball.
- Teams must change benches at half time.
- U12 and below – size 3 ball.
- U14 and above – size 4 ball.
- If the ball strikes the ceiling or lights, a kick is awarded to the opposing team from a spot on the touch line nearest where the ball made contact.

### **Kick-Off:**

- All players must be in their own half.
- Defenders must be a minimum of 15 feet away (outside the center circle).
- The ball must be stationary in the center.
- The referee gives a signal (whistle or verbal “play”).
- The ball must go forward.
- A goal cannot be scored directly from a kick-off – must have a second touch.

### **Kick-Ins:**

- Kick-ins must be taken on the touchline at the point where the ball crossed the line.
- The kicker must have part of each foot on the touchline or on the ground outside the touchline at the moment of kicking the ball.
- The ball may be played to the goalkeeper but he may not play it with the hands.

### **Goal Clearance:**

- The goalkeeper must throw or roll the ball from anywhere in the penalty area.
- The ball must leave the penalty area before it is touched by a player from either team.
- The goalkeeper, who is throwing the ball, may not touch the ball again until it has been touched by an opposing player or passed beyond the halfway line.
- The goalkeeper has only 4 seconds to place the ball into play and cannot throw or kick the ball beyond the halfway line.

### **Goalkeeper:**

- May not play with the hands when intentionally passed back from the foot of a teammate.
- May not dribble the ball into his own penalty area and it up, no matter from whom he receives it.

### **Free Kicks:**

- Opponents must be a minimum of 15 feet from all free kicks, indirect free kicks, kick-ins, and corner kick restarts.

### **Fouls:**

- ALL OUTDOOR FOULS APPLY, plus also considered a foul:
  - Any “charge” (including shoulder to shoulder)
  - Slides in an attempt to play the ball when it is being played or attempted to be played by an opponent (except for the goalkeeper in his own penalty area).

- All Direct Free Kicks Fouls are accumulated fouls and may be opposed by a defensive wall.
- Direct Free Kick Fouls are counted even when advantage is applied.
- Any Indirect Free Kick may be opposed with a defensive wall and does not count towards the team's accumulated foul count.
- The first five (5) Direct Free Kick Fouls MAY be opposed with a defensive wall.
- Beginning with the sixth (6) accumulated foul against a team, no defensive wall is allowed and all players (excluding the defending goalie) must be even with or behind the ball and outside the penalty area and all defenders must be at least 15 feet from the ball until it is kicked. The kicker must shoot directly on goal with the intention of scoring and the goalkeeper must be in his penalty area.
- Each side of the field has two penalty spots – the first penalty spot is located at the top of the penalty area and is closet to the goal and second penalty spot is located between the first penalty spot and the midfield line.
  - If a foul is committed from the second penalty spot in a players defensive end to anywhere in the opponent's defensive end, the free kick is taken from the opponent's second penalty spot.
  - If a foul is committed between a players defensive goal line and the second penalty spot in the player's own defensive end, the free kick may be taken from the second penalty spot or from where the foul occurred.